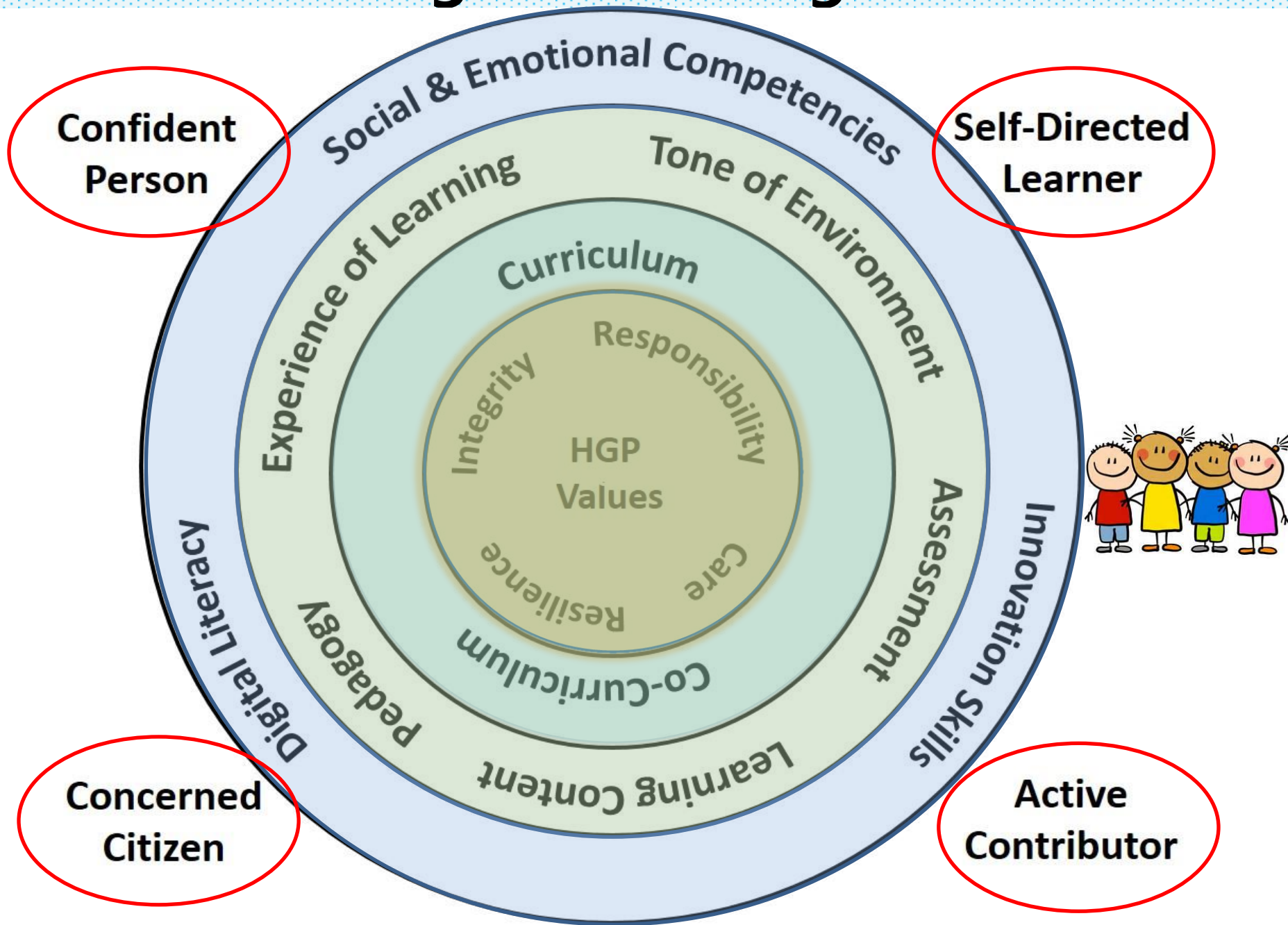




# Curriculum @ Hougang Primary School



# HGP Teaching & Learning Framework



# English Language

## Listening, Speaking, Reading & Writing Skills

### **Primary 1 to 3 *Laying the Foundation***

STELLAR Programme (P1 – P3)

Learning Support Programme\* (P1 & P2)

Reading Remediation Programme\* (P3)

School-based Dyslexia Remediation\* (P3)

Other School-based Programmes (P1-P3)

### **Primary 4 to 6 *Raising Proficiency***

STELLAR Programme (P4-P6)

Reading Remediation Programme\* (P4)

School-based Dyslexia Remediation\* (P4)

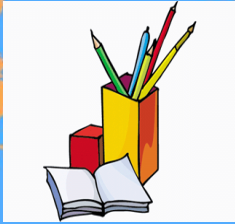
EL Support \* (P5 & P6)

Other School-based Programmes (P4-P6)



# Mother Tongue Languages

Literacy & Communication skills  
Culture & Values



Mother Tongue Fortnight  
Show & Tell, Situational Dialogue (P1 & P2)  
iMTL Portal (P3 to P6)  
Activity/Cultural Performance (P5 & P6)

Buddy Reading  
P1/P2 Dudu Reading Platform (CL)  
Exam & Writing, e-Oral Package /Resources  
Spelling through games, talent quest, story-  
telling, drama, cultural camp





# Mathematics



***Develop & apply cognitive, metacognitive & problem-solving skills***

***Develop positive attitudes towards Math***

	<b>Focused Skill</b>
P1	Looking for Pattern & Model Drawing
P2	Working Backwards and Before & After
P3 & P4	Systematic Listing, Logical Reasoning, Making Supposition
P5	Spatial Visualisation
P6	Algebraic Manipulation

Performance Task & Journal (P1 to P5)

Learning Support for Math\* (P1 & P2) ICAN\* (P3 & P4)

# Science



***Build interest & stimulate curiosity***  
***Develop & apply skills & habits of mind for scientific inquiry***



## What we do?

P1 & P2	Science Enrichment Integration of Science with EL and HE
P3 to P6	Scientific Inquiry using '5E' Approach, Science Centre Laboratory lessons, Camp, Learning Journeys, Learning Trails



## Skills & Processes :

Observing, using apparatus & equipment, comparing, classifying, inferring, analyzing, evaluating, predicting, formulating hypothesis, generating possibilities, investigation, creative problem-solving, and decision-making

# Aesthetics



	Art	Music
<b>Basic</b> <i>Expression</i>	2D & 3D Art Pottery PAL Visual Art Drawing & Painting	Musical elements pTrumpet PAL Dance & Drama
<b>Intermediate</b> <i>Creation</i>	Batik Drawing without Pencil Museum-based LJ Project Work	Musical elements Angklung Music Mixing Recorder
<b>Advanced</b> <i>Appreciation</i>	Aluminium tooling Water colour Kids Curatorship Digital Manga Art Portrait Art	World Music Dikir Barat Popular Music Hip Hop

# Physical Education



Dance

Games and Sports

Gymnastics

Outdoor Education

Physical Health and Fitness

PAL (P1 & P2)

Swimming (P3)

Athletics (P3 to P6)





# Information and Communications Technology (ICT) & Innovation

- Safe and Responsible Use (Cyber Wellness)
- ICT in Music Using Town For Kids (P1 & P2)
- E-Learning Using MC Online (P1 to P6)
- Computational Programming
  - Problem Solving via Coding (P1 to P6)
- Use of Data Loggers (P4, P5 & P6)
- E-Oral (MT) for P5 & P6





thank you!

thank you!

thank you!

thank you!

thank you!

thank you!

thank you!

thank you!

